

About MobLab

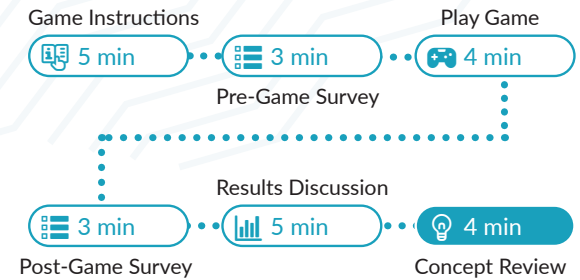
Headquarters: Pasadena, California
Launched: 2011

MobLab is an education technology company committed to helping educators interact with their students efficiently. Our platform offers a variety of tools to save educators time and resources while engaging students both in and out of classrooms. MobLab is successfully used at more than 250 universities, graduate programs, and high schools, worldwide.

Features Included:

- ✓ **Online Surveys**
83K+ surveys taken
- ✓ **60+ Interactive Games**
Prisoner's Dilemma, Labor Market, Double Auction, Bertrand & more!
- ✓ **Modules**
Guided lesson plans for Principles, Micro, IO, Game Theory & more!
- ✓ **Discussion Board**
Instructor controlled online class forum
- ✓ **Attendance Tracking**
Two-factor authentication, rotating code
- ✓ **Gradebook**
Easily compile student performance across activities, display to students, and export
- ✓ **LMS Integration**
Easily sync your roster and gradebook with Canvas and Blackboard in a few clicks
- ✓ **Mobile Compatible**
Students can participate on their iOS or Android device

Module



“MobLab addresses the age-old question of getting students to participate in the classroom...”

Ming Hsu, Professor UC Berkeley

Learning with MobLab's Games

Setting up **interactive experiments** is labor and time intensive for instructors, but MobLab can do it easily and quickly for thousands of students simultaneously and provides teaching plans and immediate game results to instructors. MobLab's experiential games can be used to teach **economic principles** and social sciences. Game decisions are made by each participant's own personality or perspective, so the results may exhibit interesting variations by class.

